

Cellular automata and beyond

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February 25, 2013



- 1 **Overview**
- 2 **Spatio-temporal modelling**
 - Definitions
 - Motivation and data availability
 - Modelling paradigms
- 3 **Cellular automata**
 - Historical background
 - Formalization
 - Unraveling the definition
 - Elementary CA
 - Phenomenology
- 4 **Coupled-map lattices**
- 5 **SWOT analysis of discrete spatio-temporal models**

Environmental processes

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A process, action, operation, or cycle that occurs naturally in the environment without the intervention or aid of man.

Biological process

An environmental process whose actors are living organisms such as fungi, plants or animals.

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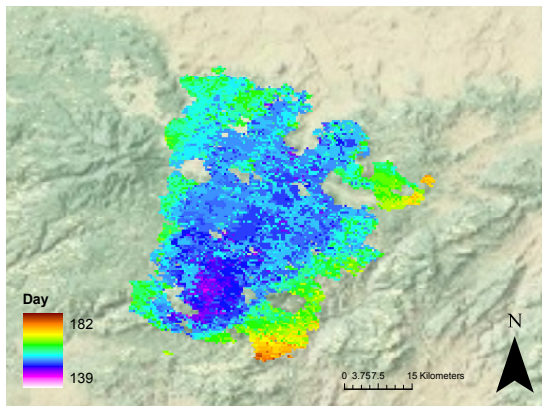
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- Bring forth spatio-temporal dynamics
- Perceived by humans as spatio-temporal variability

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A logical need

- All processes taking place on earth are inherently characterized by both spatial and temporal dynamics

Each organic being is either directly or indirectly related in the most important manner to other organic beings.

Darwin, 1859

- Temporal models largely discard the intricate spatial dynamics by assuming homogeneity
- Nowadays, increasing availability of spatial observation techniques, yields
 - ① information about the spatial structure of the medium in which the modelled processes occur
 - ② spatio-temporal data enabling validation of a model

Spatial data

micro

meso

macro



Spatial data

micro



meso

- confocal laser scanning microscopy
- magnetic resonance imaging
- spectrometry
- tomography

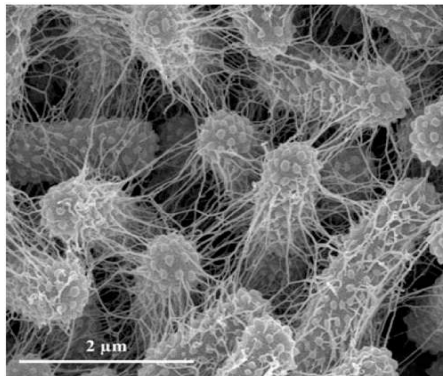
macro

Spatial data

micro

meso

macro



©Institut Pasteur

Spatial data

micro

meso

macro



- digital photography
- magnetic resonance imaging
- thermography

Spatial data

micro

meso

macro



Spatial data

micro

meso

macro



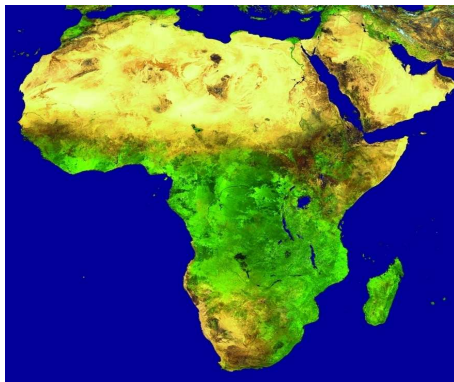
- aerial photography
- radar imaging
- satellite imaging

Spatial data

micro

meso

macro



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Mathematical models of environmental processes

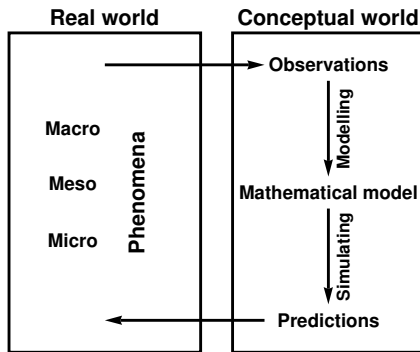
Mathematical model

A mathematical model is an abstract, simplified, mathematical construct related to a part of reality and created for a particular purpose.

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Mathematical models of environmental processes

- Constructs must mimic the involved spatio-temporal dynamics

state	time	space
-------	------	-------

C	C	C
---	---	---

Partial differential equation (PDE)

$$\frac{\partial \psi}{\partial t} = \frac{\partial^2 \psi}{\partial x^2} + \frac{\partial^2 \psi}{\partial y^2} + \frac{\partial^2 \psi}{\partial z^2}$$

$$\frac{\partial^2 \psi}{\partial t^2} = \frac{\partial^2 \psi}{\partial x^2} + \frac{\partial^2 \psi}{\partial y^2} + \frac{\partial^2 \psi}{\partial z^2}$$

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Partial differential equation (PDE)

The moment one gives up symbolic manipulation as a major motive for using differential equations, one starts wondering whether one should still keep them as the starting point for numerical modelling; isn't there a less roundabout way to make nature model itself?

– Tommaso Toffoli (1984) –

Mathematical models of environmental processes

- Constructs must mimic the involved spatio-temporal dynamics

state	time	space
-------	------	-------

C	C	C
---	---	---

⋮

D	D	C
---	---	---

C	D	D
---	---	---

D	D	D
---	---	---

Partial differential equation (PDE)

Agent-based model (ABM)

Coupled-map lattice (CML)

Cellular automaton (CA)

To PDE or not to PDE?

Omnipresent since

- rigorous mathematical formulation of macroscopic laws
- proven their efficacy
- relatively simple under simplifying assumptions (e.g. homogeneity)
- allow for well-established mathematical analysis
- (less computationally demanding)

though

- mostly approximate solutions obtained by numerical methods
 - truncation and approximation errors
 - stability problems
 - vast number of (complex) methods, often problem specific
- limited to relatively simple initial and boundary conditions
- formulation in heterogeneous media less straightforward
- incompatible with spatio-temporal data in vector or raster format (inherently discrete)

Let's go discrete ...

CA are gaining growing attention from applied scientists

- models mimic life as it is: macroscopic laws may emerge
- CA cells may represent living organisms
- well-suited for modelling processes in heterogeneous media
- irregular boundary and/or initial conditions can be incorporated easily
- no need for numerical approximation methods
- compatible with spatio-temporal data
- may lower the need for expensive, time-consuming laboratory experiments

..., but

- lack of quantitative agreement between CA simulations and observed dynamics
- computationally expensive
- lack of a rigorous engineering framework
 - sensitivity analysis
 - model identification
- time steps versus time
- difficult thorough mathematical analysis
- skepticism

Outline

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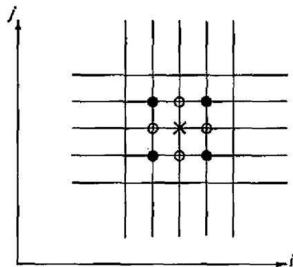
Definition

Cellular automata are simple mathematical idealizations of natural systems. They consist of a lattice of discrete identical sites, each site taking on a finite set of, say, integer values. The values of the sites evolve in discrete time steps according to deterministic rules that specify the value of each site in terms of the values of neighboring sites.

S. Wolfram, 1983

Earliest developments

- Trace back to the work of Turing and von Neumann (early 1900s)
 - Intelligent automata imitating abilities of the human brain (Turing)
 - Quest for a general theory of complicated automata: natural automata and artificial automata (von Neumann)
 - Construction of an artificial, self-reproducing automaton (1940s)
- Stanislaw Ulam suggests von Neumann to use cells as such an automaton's entities: a CA is born (end 1940s)
- von Neumann dies in 1957



Recent resurrection

- Research on CAs fizzled out owing to the decease of its founders and the lack of computing power
- Development of modern computers in the 70s and the growing awareness of the shortcomings of PDEs led to revived interest
 - computer games: 'Brian's Brain', 'The Game of Life' (1970), 'Wa-Tor' (1984)
 - fundamental research: stability properties by Wolfram, Toffoli, ...
 - CA-based models: chemistry, ecology, epidemiology, forestry, geography, hydrology, ...

Cellular automaton

A cellular automaton \mathcal{C} is a quintuple

$$\mathcal{C} = \langle \mathcal{T}, S, s, N, \Phi \rangle$$

- \mathcal{T} is a countably infinite tessellation of a d -dimensional Euclidean space \mathbb{R}^d , consisting of cells c_i , $i \in \mathbb{N}$.
- S is a finite set of k states, often $S \subset \mathbb{N}$.
- s is the output function, yielding the state value of cell c_i at the t -th discrete time step, i.e. $s(c_i, t)$.
- the neighborhood function N maps cell c_i to a finite sequence $N(c_i) = (c_{ij})_{j=1}^{|N(c_i)|}$, consisting of $|N(c_i)|$ cells c_{ij} .
- $\Phi = (\phi_i)_{i \in \mathbb{N}}$ is a family of functions ϕ_i governing c_i 's dynamics,

$$s(c_i, t + 1) = \phi_i(\tilde{s}(N(c_i), t)) .$$

Order-invariant cellular automaton

An *order-invariant cellular automaton (CA)* is a CA for which the update of $s(c_i, t)$ is completely independent from the ordering imposed on the elements of $N(c_i)$. Consequently we may write:

$$\phi_i : \mathcal{M}_{|N(c_i)|}(S) \rightarrow S,$$

where $\mathcal{M}_{|N(c_i)|}$ denotes the set of all multisets of cardinality $|N(c_i)|$ in S , containing at most $|N(c_i)|$ different elements and their respective multiplicity.

Tessellations of \mathbb{R}^d

Tessellation

A covering of an infinite geometric space without gaps or overlaps by d -polytopes of one type or a few types

Typically:

- $d = 1$ or $d = 2$ (polygons),
infrequently $d = 3$ (polyhedra)
- regular d -polytopes:
straightforward implementation
- irregular, convex d -polytopes
desirable from an application
point of view
- finite tessellations \mathcal{T}^* of a
compact subset of \mathbb{R}^d

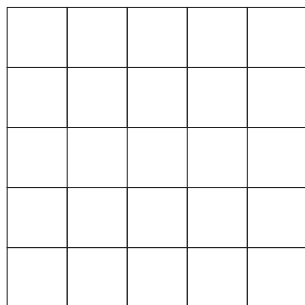
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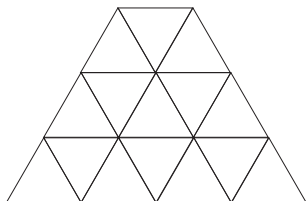
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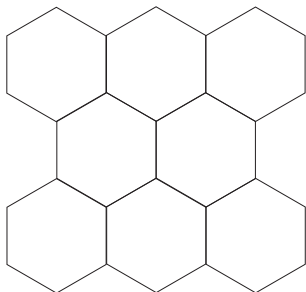
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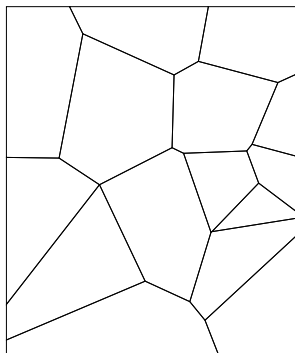
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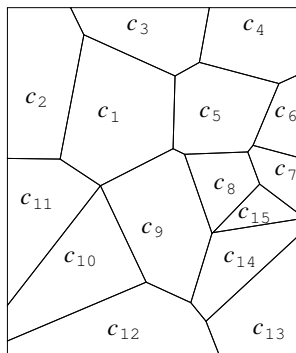
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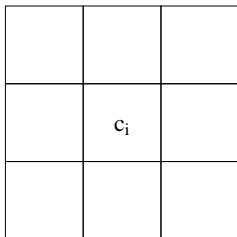
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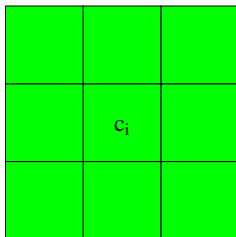
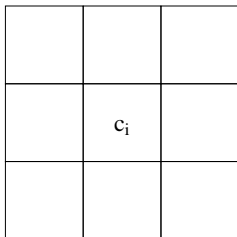
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- 1 Restricted number of directions of information flow
- 2 Directional effects in simulation results
- 3 Artifacts co-evolved?
- 4 Limited to processes in media or on surfaces with a simple geometry
- 5 Incompatible with vector-based spatio-temporal data
- 6 Neighbourhood not unambiguously defined



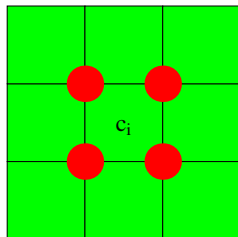
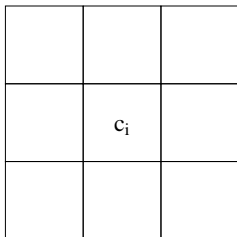
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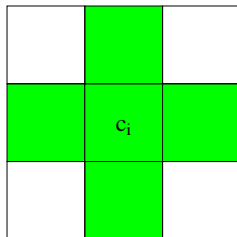
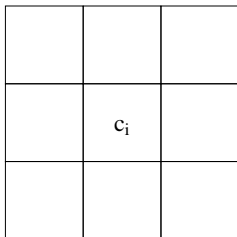
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Irregular CA

- 1 Arbitrary directions of information flow
- 2 Less directional effects
- 3 CA dynamics can no longer be attributed to the regularity of the tessellation
- 4 Phenomena occurring in media with a complex geometry can be described by means of CA-based models by relying on already well-established meshing algorithms used in finite element methods
- 5 Highly compatible with the vector-based data format originating from spatial observations techniques, such as digital photography, x-ray tomography, . . .
- 6 Can be employed to devise spatio-temporal models in already existing geographical information software

The neighborhood function

- Aims at selecting those cells that are considered c_i 's neighbors
- Falls apart into two operations:
 - 1 constructing a subset $\mathcal{N}_i \subset \mathcal{T}$ containing c_i 's neighbors
 - 2 imposing an ordering on the elements of \mathcal{N}_i

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Moore neighborhood

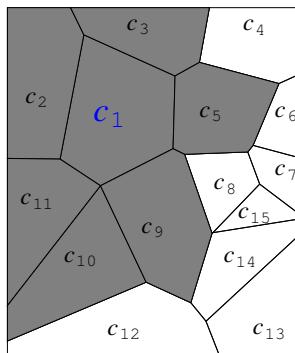
The Moore neighborhood \mathcal{N}_i^M of c_i contains those $c_j \in \mathcal{T}$ that share a vertex with c_i

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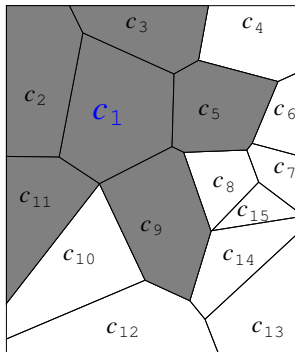


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von Neumann neighborhood

The von Neumann neighborhood \mathcal{N}_i^v of c_i contains those $c_j \in \mathcal{T}$ that share an edge with c_i

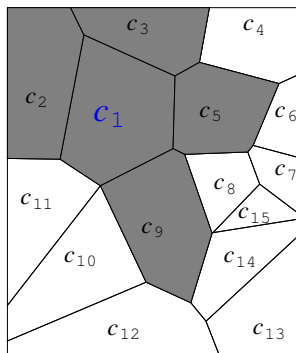


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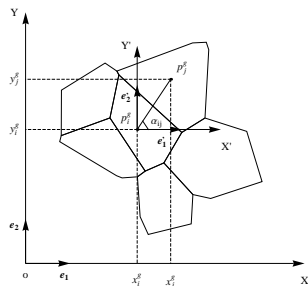
restricted von Neumann neighborhood

The restricted von Neumann neighborhood $\mathcal{N}_i^{\nu, \nu}$ of c_i contains those $c_j \in \mathcal{T}$ that share an edge with c_i and, additionally, make up at least a prescribed proportion $\nu \in]0, 1[$ of c_i 's circumference



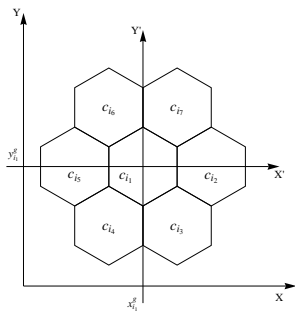
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 - 1 constructing a subset $\mathcal{N}_i \subset \mathcal{T}$ containing c_i 's neighbors
 - 2 imposing an ordering on the elements of \mathcal{N}_i
- Sundry possibilities, especially if $d \geq 3$
- If $d = 2$, the angle α_{ij} between the line connecting c_i and c_j 's centroids, p_i^g and p_j^g , is a straightforward choice



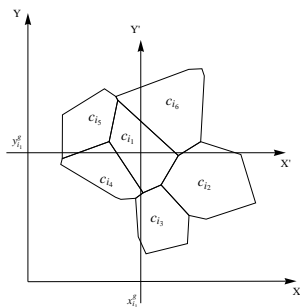
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Transition function ϕ_i

Homogeneous cellular automaton

A homogeneous cellular automaton (CA) is a CA for which there exists a $\Theta : \bigcup_{k \in \mathbb{N}} S^k \rightarrow S$ such that

$$s(c_i, t + 1) = \Theta(\tilde{s}(N(c_i), t)).$$

Order-invariant homogeneous cellular automaton

An order-invariant homogeneous cellular automaton (CA) is a CA for which there exists a $\Psi : \bigcup_{k \in \mathbb{N}} \mathcal{M}_k(S) \rightarrow S$ such that

$$s(c_i, t + 1) = \Psi(\tilde{s}(N(c_i), t)).$$

Transition function ϕ_i

Two important CA families

1 Totalistic CA

- order-invariant homogeneous CA for which $S \subset \mathbb{N}$
- there exists a $\Omega : \mathbb{N} \rightarrow S$ such that

$$s(c_i, t + 1) = \phi_i(\tilde{s}(N(c_i), t)) = \Omega(\sigma_i) ,$$

$$\text{where } \sigma_i = \sum_{c_j \in N(c_i)} s(c_j, t)$$

2 Outer-totalistic CA

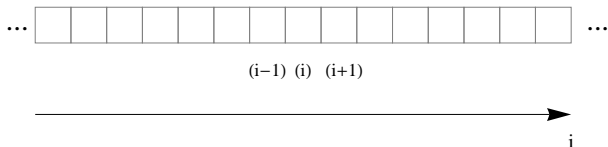
- hybrid family between order-variant homogeneous CA and order-invariant CA
- there exists a $\Omega^* : S \times \mathbb{N} \rightarrow S$ such that

$$s(c_i, t + 1) = \phi_i(\tilde{s}(N(c_i), t)) = \Omega^*(s(c_i, t), \sigma_i^*) ,$$

$$\text{where } \sigma_i^* = \sigma_i - s(c_i, t).$$

Introduction

- Exemplary order-variant CA family on which most fundamental research is performed
- $d = 1$
- 1-polytopes represented as an 'infinite' sequence of cells



- $S = \{0, 1\}$, such that $k = 2$
- $N(c_i) = (c_{i-1}, c_i, c_{i+1})$ (range $r = 1$)
- Periodic boundary conditions for mimicking \mathcal{T} 's infiniteness

Nomenclature

- Θ must be conceived in such a way that every 3-tuple is mapped to either zero (black) or one (white)
- Since $k = 2$, 256 distinct Θ can be listed

- Each rule can be assigned a natural number in $[0, 255]$, *i.e.* a rule number R , according to

$$R = \Theta(1, 1, 1) 2^7 + \Theta(1, 1, 0) 2^6 + \Theta(1, 0, 1) 2^5 + \Theta(1, 0, 0) 2^4 + \\ \Theta(0, 1, 1) 2^3 + \Theta(0, 1, 0) 2^2 + \Theta(0, 0, 1) 2^1 + \Theta(0, 0, 0) 2^0$$

Nomenclature

Example: Rule 90

$s(c_{i-1}, t)$	$s(c_i, t)$	$s(c_{i+1}, t)$	$s(c_i, t + 1)$
1	1	1	0
1	1	0	1
1	0	1	0
1	0	0	1
0	1	1	1
0	1	0	0
0	0	1	1
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$$R = 0 \cdot 2^7 + \Theta(1, 1, 0) 2^6 + \Theta(1, 0, 1) 2^5 + \Theta(1, 0, 0) 2^4 + \\ \Theta(0, 1, 1) 2^3 + \Theta(0, 1, 0) 2^2 + \Theta(0, 0, 1) 2^1 + \Theta(0, 0, 0) 2^0$$

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1	0	0	1
0	1	1	1
0	1	0	0
0	0	1	1
0	0	0	0

$$R = 0 \cdot 2^7 + 1 \cdot 2^6 + \Theta(1, 0, 1) 2^5 + \Theta(1, 0, 0) 2^4 + \\ \Theta(0, 1, 1) 2^3 + \Theta(0, 1, 0) 2^2 + \Theta(0, 0, 1) 2^1 + \Theta(0, 0, 0) 2^0$$

Nomenclature

Example: Rule 90

$s(c_{i-1}, t)$	$s(c_i, t)$	$s(c_{i+1}, t)$	$s(c_i, t + 1)$
1	1	1	0
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1	0	1	0
1	0	0	1
0	1	1	1
0	1	0	0
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$$\begin{aligned}
 R &= 0 \cdot 2^7 + 1 \cdot 2^6 + 0 \cdot 2^5 + 1 \cdot 2^4 + 1 \cdot 2^3 + 0 \cdot 2^2 + 1 \cdot 2^1 + 0 \cdot 2^0 \\
 &= 90
 \end{aligned}$$

Evolving rule 90

Rule 90: The diagram shows the evolution of Rule 90 starting from a single black cell in a 2x3 grid. It consists of eight 2x3 grids arranged in a sequence. The first grid has a black cell at (1,1). The second grid has black cells at (1,1) and (2,2). The third grid has black cells at (1,1) and (1,3). The fourth grid has black cells at (1,1), (2,2), and (1,3). The fifth grid has black cells at (1,2) and (2,2). The sixth grid has black cells at (1,2) and (1,3). The seventh grid has black cells at (1,3) and (2,2). The eighth grid is empty.

Evolving rule 90

Rule 90: 

Suppose s_0 is



Evolving rule 90

Rule 90:

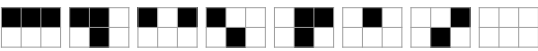
Suppose s_0 is



$t = 1$:



Evolving rule 90

Rule 90: 

Suppose s_0 is



$t = 1$:



$t = 2$:

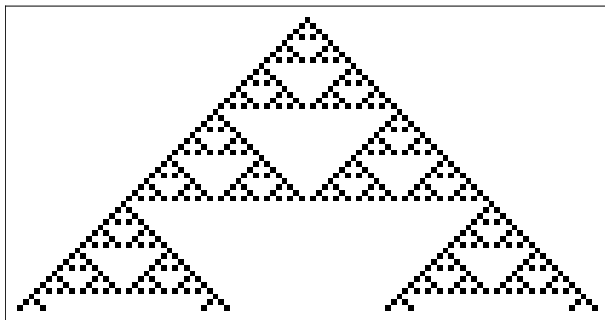


Evolving rule 90



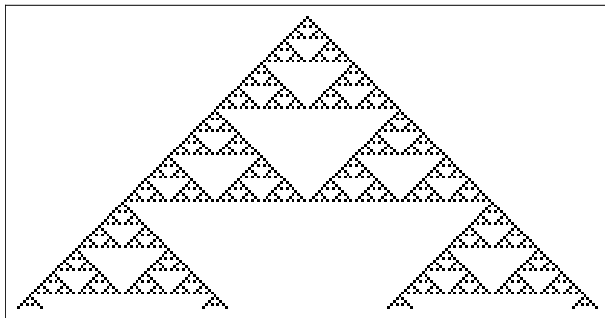
Evolving rule 90

50 time steps



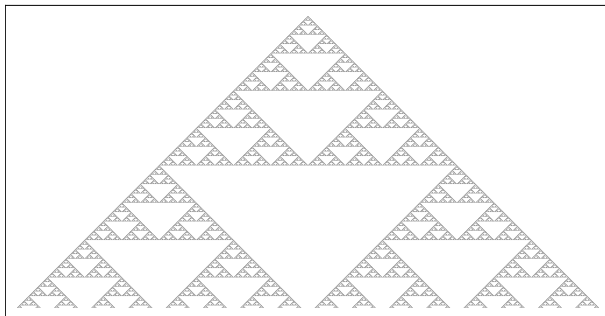
Evolving rule 90

100 time steps



Evolving rule 90

1000 time steps



Dynamical properties

- Wolfram distinguished four phenomenological classes based upon visual inspection of the space-time diagrams
- Only three of them can be retrieved in continuous dynamical systems
- It is assumed that this classification transfers to other CA families
- So far, no counterexample overthrowing this hypothesis has been found
- Involves subjectivity
- Quantitative complexity measures have been developed such as the maximum Lyapunov exponent (MLE) λ

Behavioral classes: class 1

CA evolution leads to a homogeneous configuration in which, for example, all $c_i \in \mathcal{T}$ bear the same state (fixed point)

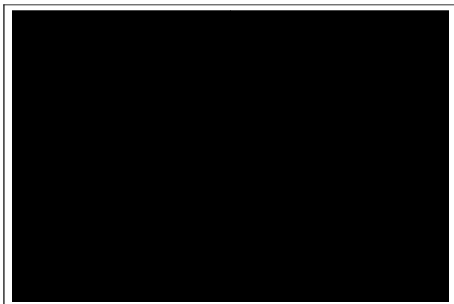
Rule 255: 100 time steps



Behavioral classes: class 1

CA evolution leads to a homogeneous configuration in which, for example, all $c_i \in \mathcal{T}$ bear the same state (fixed point)

Rule 255: 1000 time steps



Behavioral classes: class 1

CA evolution leads to a homogeneous configuration in which, for example, all $c_i \in \mathcal{T}$ bear the same state (fixed point)

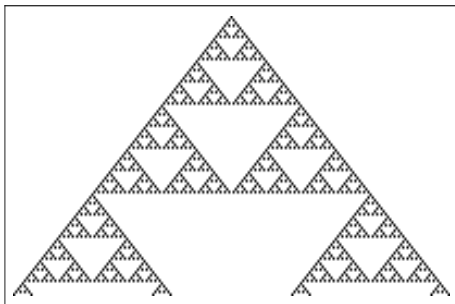
Rule 255: time steps



Behavioral classes: class 2

CA evolution leads to a set of stable or periodic structures that are separated and simple (limit cycle)

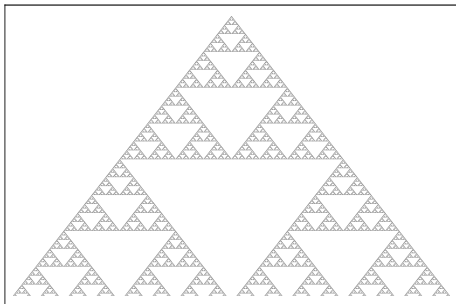
Rule 90: 100 time steps



Behavioral classes: class 2

CA evolution leads to a set of stable or periodic structures that are separated and simple (limit cycle)

Rule 90: 1000 time steps



Behavioral classes: fractals

CA rules contained in this class (e.g. rule 90) can give rise to fractal patterns

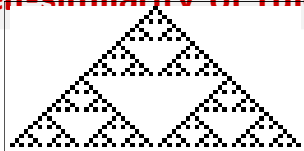
Fractal

A fractal is a rough or fragmented geometric shape that can be split into parts, each of which is (at least approximately) a reduced-size copy of the whole

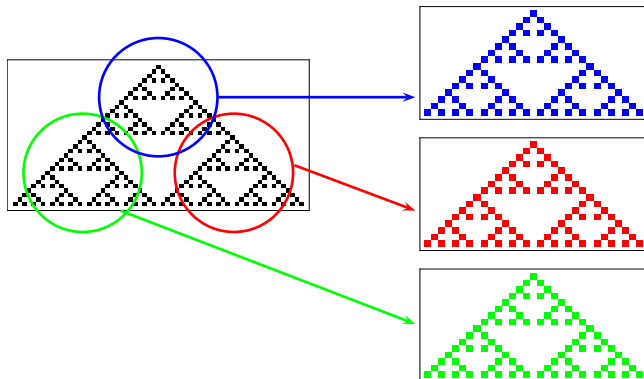
Mandelbrot, 1982

- Exhibit self-similarity
- Fractals are omnipresent in nature
 - coast line windings
 - height distribution of a mountain range
 - pigmentation of mammals and molluscs
 - soil structure
- Rule 90: Sierpinski triangle

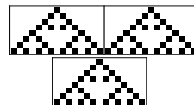
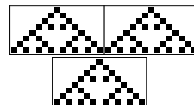
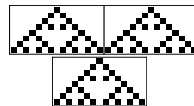
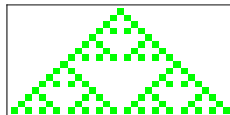
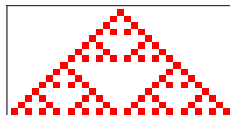
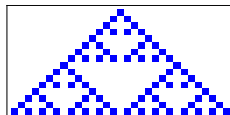
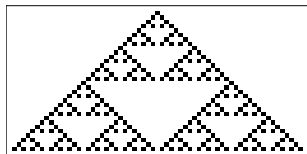
Self-similarity of rule 90



Self-similarity of rule 90



Self-similarity of rule 90



Self-similarity of rule 90: quantification

- Some observations:
 - every triangle is built up from three congruent triangles ($M = 3$)
 - congruent triangles are scaled by a factor $s = 1/2$
- These observations can be exploited to conceive a measure, the fractal dimension $D \in \mathbb{R}^+$, quantifying how completely a fractal fills space

$$D = \frac{\ln(M)}{\ln\left(\frac{1}{s}\right)}$$

- Fractal patterns evolved using rule 90:

$$\begin{aligned} D &= \frac{\ln(3)}{\ln 2} \\ &\approx 1.585 \end{aligned}$$

- line? polygon?

Fractals in nature

- Basically, only a few artificial looking fractals can be evolved by means of CA
- In nature, a wealth of fractal-like structures can be retrieved

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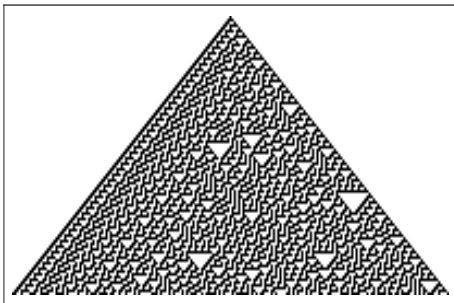
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Behavioral classes: class 3

CA evolution leads to a chaotic pattern (strange attractor)

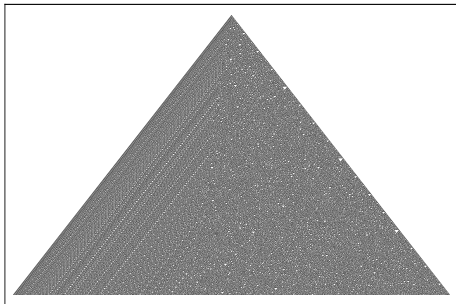
Rule 30: 100 time steps



Behavioral classes: class 3

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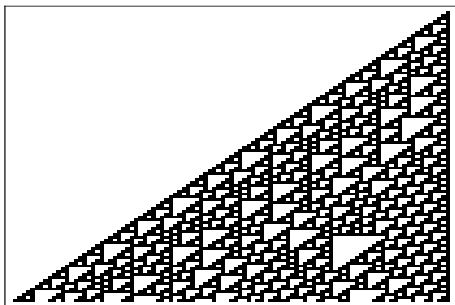
Rule 30: 1000 time steps



Behavioral classes: class 4

CA evolution leads to complex structures, sometimes long-lived (?)

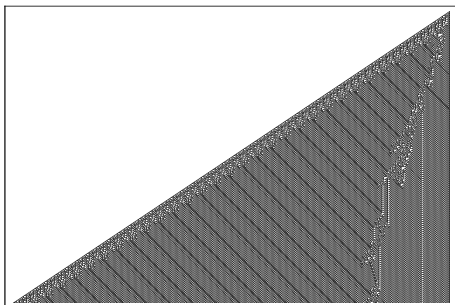
Rule 110: 100 time steps



Behavioral classes: class 4

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Rule 110: 1000 time steps



square tessellation

irregular tessellation



Outline

- 1 Overview
- 2 Spatio-temporal modelling
 - Definitions
 - Motivation and data availability
 - Modelling paradigms
- 3 Cellular automata
 - Historical background
 - Formalization
 - Unraveling the definition
 - Elementary CA
 - Phenomenology
- 4 **Coupled-map lattices**
- 5 SWOT analysis of discrete spatio-temporal models

Coupled-map lattice

A coupled-map lattice C is a quintuple

$$C = \langle \mathcal{T}, s, N, \mathfrak{J} \rangle$$

- \mathcal{T} is a countably infinite tessellation of a d -dimensional Euclidean space \mathbb{R}^d , consisting of cells c_i , $i \in \mathbb{N}$.
- $s : \mathcal{T} \times \mathbb{N} \rightarrow \mathbb{R}$ is the output function, yielding the state value of cell c_i at the t -th discrete time step, i.e. $s(c_i, t)$.
- the neighborhood function N maps cell c_i to a finite sequence $N(c_i) = (c_{ij})_{j=1}^{|N(c_i)|}$, consisting of $|N(c_i)|$ cells c_{ij} .
- $\mathfrak{J} = (\mathfrak{J}_i)_{i \in \mathbb{N}}$ is a family of functions \mathfrak{J}_i governing c_i 's dynamics,

$$s(c_i, t + 1) = \mathfrak{J}_i(\check{s}(N(c_i), t)).$$

Outline

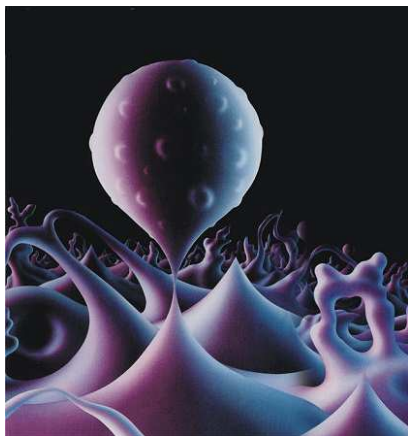
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- 5 **SWOT analysis of discrete spatio-temporal models**

SWOT: strengths

- Roundabout way of mathematical modelling is avoided
- No need for numerical approximation methods
- Compatible with spatio-temporal data
- Mean-field assumptions are not a prerequisite
- Irregular boundaries can easily be considered
- Existence of the Planck length and time can be acknowledged

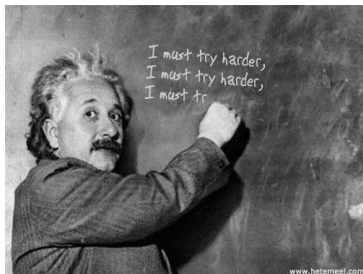
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SWOT: weaknesses

- Mathematical analysis is difficult, especially in case of CAs
- Stability properties of CAs are largely unexplored
- Lack of means to assess the quantitative agreement between observations and simulations
- Computationally expensive
- Scepticism

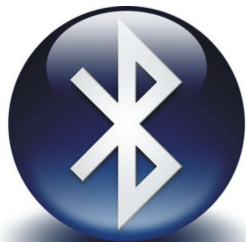


SWOT: threats

- Engineers and mathematicians cling to PDEs
- Unknown, unloved
- Improper use

SWOT: opportunities

- Macro: tracking devices
- Meso: femtophotography
- Micro: nanoimaging
- Quantum computing
- Macro: space imaging



SWOT: opportunities

- Macro: tracking devices
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The New York Times

Science

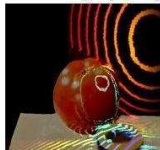
Speed of Light Lingers in Face of New Camera

By JOHN MARKOFF

Published: December 12, 2011

More than 70 years ago, the M.I.T. electrical engineer Harold (Doc) Edgerton began using strobe lights to create remarkable photographs: a bullet stopped in flight as it pierced an apple, the coronet created by the splash of a drop of milk.

Ⓜ, Enlarge This Image

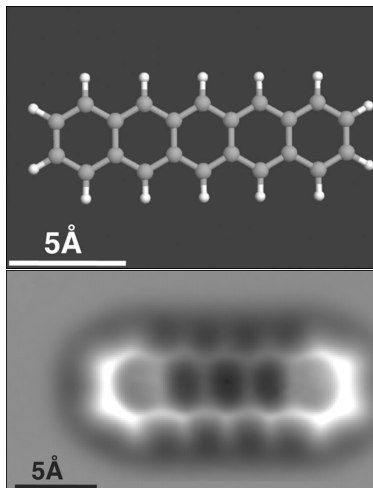


Now scientists at M.I.T.'s Media Lab are using an [ultrafast imaging system](#) to capture light itself as it passes through liquids and objects, in effect snapping a picture in less than two-trillionths of a second.

The project began as a whimsical effort to literally see around corners — by capturing

SWOT: opportunities

- Macro: tracking devices
- Meso: femtophotography
- Micro: nanoimaging
- Quantum computing
- Macro: space imaging



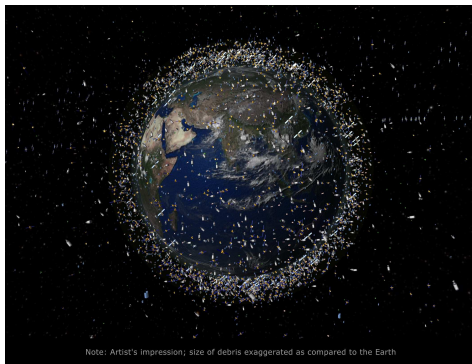
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SWOT: opportunities

- Macro: tracking devices
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Note: Artist's impression; size of debris exaggerated as compared to the Earth